



Late Penalties

If you know you are going to be late, it is best to let us know. Late penalties are greater for Non-Call-Ins.

All numbers DOUBLED for Deep Stack Games

Call-Ins/Texts (Before start of game)

- Random seat draw and stack is blinded down
- 100 chips removed at the beginning of each level
- Player is ineligible if not present once first break concludes

Total Penalty: up to 300 chips + blinds

Send late arrival texts to Kevin (607-227-5463), Tarkan (607-379-3588) or call them in to Crossroads at 607-533-7803.

Non-Call-Ins Arriving...

- During level 1: **Starting Stack is 1,700**
- During level 2: **Starting Stack is 1,300**
- During level 3 – first break: **Starting Stack is 800**
- No players are eligible if they arrive after first break concludes

Total Penalty: up to 1,200 chips